

MJ NMJ KESÄKISA 2024

JUDGES DETAILS PER SKATER

SM-SENIORIT, MIEHET SHORT PROGRAM

Rank	Name	Nation	Starting Number	Total Segment Score	Total Element Score	Total Program Component Score (factored)	Total Deductions								
1	Valtter VIRTANEN	PeSal	2	57.61	27.94	33.67	-4.00								
#	Executed Elements	Info	Base Value	GOE	J1	J2	J3	J4	J5	J6	J7	J8	J9	Ref.	Scores of Panel
1	4T<	F <	7.60	-3.80	-5	-5	-5								3.80
2	3T+3T		8.40	0.98	2	2	3								9.38
3	FCSp3		2.80	0.84	2	3	4								3.64
4	2A		3.63	x -0.33	-1	-1	-1								3.30
5	StSq3	F	3.30	-1.54	-4	-5	-5								1.76
6	CSSp2		2.30	0.46	2	2	2								2.76
7	CCoSp3		3.00	0.30	1	0	2								3.30
			31.03												27.94
Program Components				Factor											
Composition				1.67	7.00	6.75	6.75					6.83			
Presentation				1.67	6.50	6.50	6.75					6.58			
Skating Skills				1.67	6.75	6.50	7.00					6.75			
Judges Total Program Component Score (factored)													33.67		
Deductions:		Falls	-4.00 (3)										-4.00		

Rank	Name	Nation	Starting Number	Total Segment Score	Total Element Score	Total Program Component Score (factored)	Total Deductions								
2	Makar SUNTSEV	TTK	1	48.10	16.66	32.44	-1.00								
#	Executed Elements	Info	Base Value	GOE	J1	J2	J3	J4	J5	J6	J7	J8	J9	Ref.	Scores of Panel
1	3A<<	F <<	3.30	-1.65	-5	-5	-5								1.65
2	2Lz!<<*	!!<< *	0.00	0.00	-	-	-								0.00
3	CCSp4		3.20	0.85	3	2	3								4.05
4	2F+2T*	*	1.98	x -0.90	-5	-5	-5								1.08
5	StSq4		3.90	1.04	2	3	3								4.94
6	CCoSp2V		1.88	-0.06	0	-2	1								1.82
7	FSSp3		2.60	0.52	2	1	3								3.12
			16.86												16.66
Program Components				Factor											
Composition				1.67	6.50	6.75	6.25					6.50			
Presentation				1.67	6.75	6.25	6.25					6.42			
Skating Skills				1.67	6.50	6.25	6.75					6.50			
Judges Total Program Component Score (factored)													32.44		
Deductions:		Falls	-1.00 (1)										-1.00		

Legend:							
#	Sequence number	GOE	Grade of Execution	Jx	Judges (x=1-9)	Ref.	Referee
*	Invalid element	<	Under-rotated jump	<<	Downgraded jump		
x	Credit for highlight distribution, base value multiplied by 1.1	!	Not clear edge	F	Fall		